



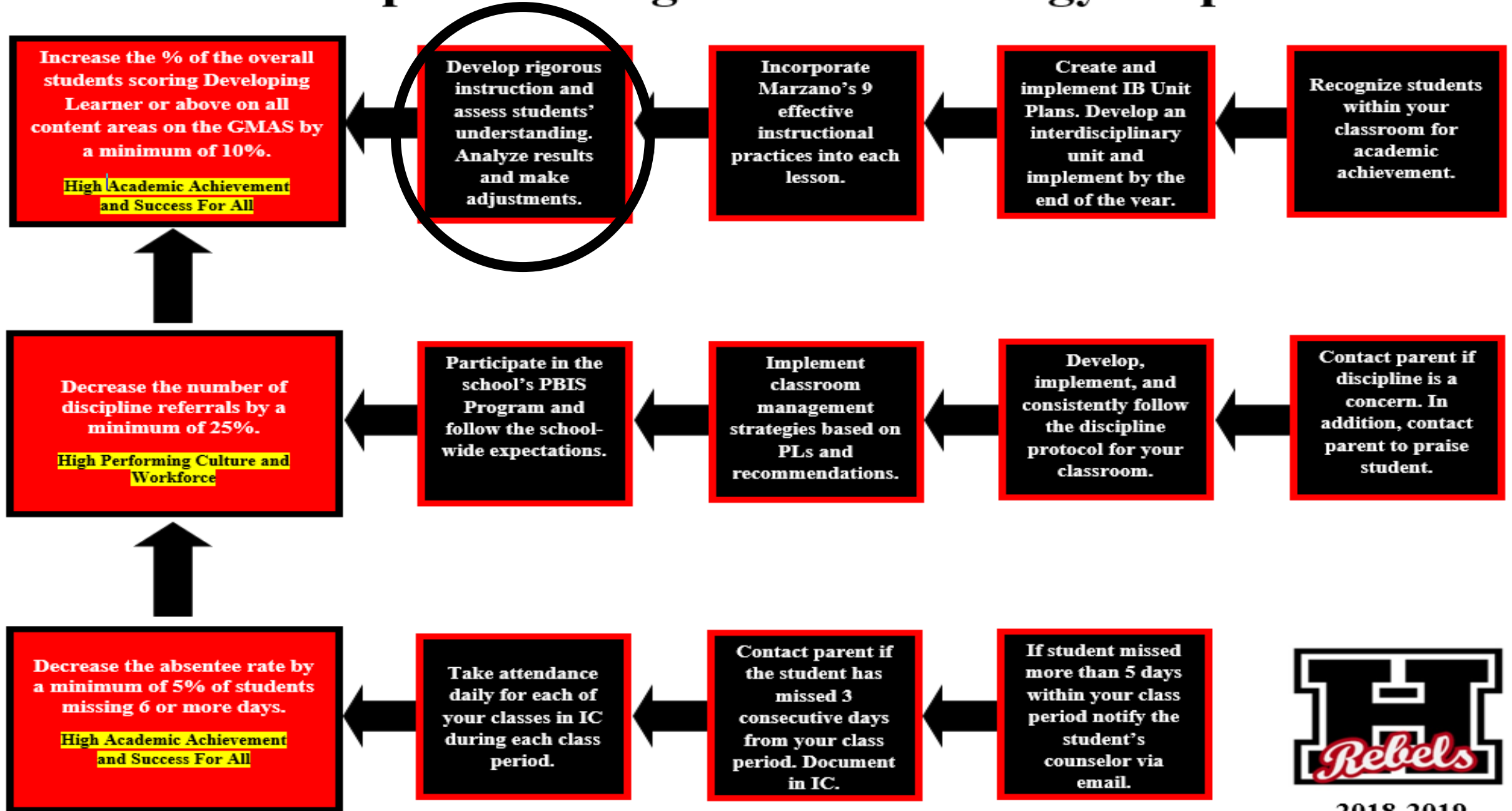
**TAKE IT
TO THE
BASKET.**



TEACHER 101: EXPLICIT TEACHING & MODELING

AUGUST 22, 2018

Hephzibah High School Strategy Map



2018-2019

STANDARDS

STANDARD 2: INSTRUCTIONAL PLANNING

THE TEACHER PLANS USING STATE AND LOCAL SCHOOL DISTRICT CURRICULA AND STANDARDS, EFFECTIVE STRATEGIES, RESOURCES, AND DATA TO ADDRESS THE DIFFERENTIATED NEEDS OF ALL STUDENTS.

STANDARD 3: INSTRUCTIONAL STRATEGIES

THE TEACHER PROMOTES STUDENT LEARNING BY USING RESEARCH-BASED INSTRUCTIONAL STRATEGIES RELEVANT TO THE CONTENT TO ENGAGE STUDENTS IN ACTIVE LEARNING AND TO FACILITATE THE STUDENTS' ACQUISITION OF KEY KNOWLEDGE AND SKILLS





LEARNING TARGET

1. TEACHERS WILL BE ABLE TO EXPLICITLY
TEACH AND MODEL.



EXPLICIT TEACHING & MODELING

1. CLEAR LESSON GOALS
2. SHOW AND TELL
3. PRACTICE



**MINUTE
TO WIN IT**

The logo for the game show "Minute to Win It" features the words "MINUTE" and "TO WIN IT" in a bold, white, 3D block font with black outlines. The text is arranged in two lines, with "MINUTE" on top and "TO WIN IT" below it. The letters are set against a circular blue background that has a red, gear-like or segmented border. The entire logo is set against a blue background with light rays emanating from behind the circular element.



LEARNING TARGET

1. TEACHERS WILL BE ABLE TO EXPLICITLY
TEACH AND MODEL.



CLOSING

DESCRIBE EXPLICIT
TEACHING AND MODELING
USING ONE WORD.

